

# JIMMY'S VENDETTA

DOWNLOADABLE CONTENT PACK  
FOR MAFIA® II



MAFIA II

WWW.MAFIA2GAME.COM

Play as Jimmy, a gun for hire, and get your revenge on those who betrayed you. Loads of new city based missions give you plenty of reasons to head back to Empire Bay. It's payback time.



COMING THIS FALL



# MAFIA II



## **⚠ WARNING: PHOTOSENSITIVITY/EPILEPSY/SEIZURES**

A very small percentage of individuals may experience epileptic seizures or blackouts when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or when playing video games may trigger epileptic seizures or blackouts in these individuals. These conditions may trigger previously undetected epileptic symptoms or seizures in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition or has had seizures of any kind, consult your physician before playing. IMMEDIATELY DISCONTINUE use and consult your physician before resuming gameplay if you or your child experience any of the following health problems or symptoms:

- dizziness
- eye or muscle twitches
- disorientation
- any involuntary movement or convulsion.
- altered vision
- loss of awareness
- seizures

RESUME GAMEPLAY ONLY ON APPROVAL OF YOUR PHYSICIAN.

### **Use and handling of video games to reduce the likelihood of a seizure**

- Use in a well-lit area and keep as far away as possible from the television screen.
- Avoid large screen televisions. Use the smallest television screen available.
- Avoid prolonged use of the PlayStation®3 system. Take a 15-minute break during each hour of play.
- Avoid playing when you are tired or need sleep.

Stop using the system immediately if you experience any of the following symptoms: lightheadedness, nausea, or a sensation similar to motion sickness; discomfort or pain in the eyes, ears, hands, arms, or any other part of the body. If the condition persists, consult a doctor.

### **NOTICE:**

Use caution when using the DUALSHOCK®3 wireless controller motion sensor function. When using the DUALSHOCK®3 wireless controller motion sensor function, be cautious of the following points. If the controller hits a person or object, this may cause accidental injury or damage. Before using, check that there is plenty of space around you. When using the controller, grip it firmly to make sure it cannot slip out of your hand. If using a controller that is connected to the PS3™ system with a USB cable, make sure there is enough space for the cable so that the cable will not hit a person or object. Also, take care to avoid pulling the cable out of the PS3™ system while using the controller.

### **WARNING TO OWNERS OF PROJECTION TELEVISIONS:**

Do not connect your PS3™ system to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

### **HANDLING YOUR PS3™ FORMAT DISC:**

• Do not bend it, crush it or submerge it in liquids. • Do not leave it in direct sunlight or near a radiator or other source of heat. • Be sure to take an occasional rest break during extended play. • Keep this disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

# CONTENTS

<b>2</b>	<b><u>GETTING STARTED</u></b> . . . . .	<b>2</b>	<b><u>PlayStation®3 system</u></b>
<b>3</b>	<b><u>STORY</u></b>		
<b>4</b>	<b><u>QUICK START</u></b> . . . . .	<b>4</b>	<b><u>MAIN MENU</u></b>
		<b>6</b>	<b><u>CONTROLS</u></b>
		6	<u>WALKING CONTROLS (SET I)</u>
		7	<u>DRIVING CONTROLS (SET I)</u>
		<b>8</b>	<b><u>HUD</u></b>
		8	<u>WEAPONS SELECTOR</u>
		9	<u>RADAR</u>
		10	<u>MISSION COUNTDOWN</u>
		<b>11</b>	<b><u>SAVING GAME PROGRESS</u></b>
<b>11</b>	<b><u>PLAYING THE GAME</u></b> . . . . .	<b>11</b>	<b><u>MOVEMENT &amp; CAMERA CONTROL</u></b>
		11	<u>WALKING</u>
		11	<u>DRIVING</u>
		<b>12</b>	<b><u>COMBAT</u></b>
		12	<u>MELEE FIGHTING</u>
		13	<u>GUNPLAY</u>
		14	<u>INJURIES &amp; DEATH</u>
		<b>14</b>	<b><u>CARS &amp; DRIVING</u></b>
		15	<u>DRIVING BASICS</u>
		15	<u>DASHBOARD</u>
		16	<u>CRASHING</u>
		16	<u>STEALING VEHICLES</u>
		<b>17</b>	<b><u>POLICE</u></b>
		17	<u>WANTED SYSTEM</u>
		<b>18</b>	<b><u>VEHICLE REPAIR, TUNING &amp; LEGALIZATION</u></b>
		19	<u>FIX IT YOURSELF</u>
		19	<u>VISIT A BODY SHOP</u>
		20	<u>PLAYER GARAGES</u>
		<b>21</b>	<b><u>MAP</u></b>
		21	<u>MAP ICONS</u>
		22	<u>MAP CONTROLS</u>
		22	<u>PLACING WAYPOINTS</u>
<b>23</b>	<b><u>PAUSE MENU</u></b>		
<b>24</b>	<b><u>EXTRAS</u></b>		
<b>26</b>	<b><u>CREDITS</u></b>		




# GETTING STARTED

## PlayStation®3 system

### STARTING A GAME

Before use, carefully read the instructions supplied with the PS3™ computer entertainment system. The documentation contains information on setting up and using your system as well as important safety information.

Check that the **MAIN POWER** switch (located on the system rear) is turned on. Insert the Mafia II disc with the label facing up into the disc slot. Select the icon for the software title under [Game] in the PS3™ system's home menu, and then press the  button. Refer to this manual for information on using the software.

### QUITTING A GAME

During gameplay, press and hold down the PS button on the wireless controller for at least 2 seconds. Then select "Quit Game" from the screen that is displayed.

**Hint:** To remove a disc, touch the eject button after quitting the game.

### SAVED DATA FOR PS3™ FORMAT SOFTWARE

Saved data for PS3™ format software is saved on the system's hard disk. The data is displayed under "Saved Data Utility" in the Game menu.

# STORY

## MEAN ENOUGH TO TAKE WHAT YOU WANT. TOUGH ENOUGH TO KEEP IT.

Born the son of a poor immigrant, Vito is a beaten down Italian-American who is trying to escape the life of poverty that consumed his childhood. It was on the streets that Vito learned that joining the Mafia was the only route to wealth and respect for people of his standing. Wanting to escape the life of hardship that his father led, he dreams about becoming a "Made Man."

A petty criminal his whole life, Vito, along with his childhood friend, Joe, will descend into the world of organized crime. Together, they will work to prove themselves to the Mafia as they try to make their names on the streets. Starting with low-level jobs like robbery and stealing cars, Vito and Joe escalate quickly up the Mafia family ladder...but the life as a wise guy isn't quite as glamorous as it seems.



### VITO SCALETTA

Vito Scaletta is a smart, cocky young Sicilian who spent his childhood on the streets where he met Joe Barbaro, who soon became Vito's best friend. Vito and Joe, the brains and brawn behind a hundred petty crimes, watched wealthy Mafiosi swaggering around Little Italy and dreamed of the easy life.




### JOE BARBARO

Brash and unpredictable, Joe Barbaro is a career criminal and lifelong friend to Vito. Over 10 years the duo developed quite a sideline in petty crime. Joe lives large—strong booze, fast cars and loose women. Moving up the criminal food chain is the perfect way for him to feed his vices.

# QUICK START

## MAIN MENU

Use the left stick or directional buttons to highlight a Main Menu option, and press the  button to display its submenu.



## MAIN MENU OPTIONS

### The Story

Set game difficulty to Easy, Medium or Hard, and begin the game.

### Downloadable Content

Check here for new content.



### Extras





Collectibles, Artworks and other discoveries are collected in the Extras pages after you find them in the game. More information about these fascinating finds appears in the Extras section later in this manual.



## Options

Reconfigure your game controls and adjust various game settings.

**Controls** Press the **L1** / **R1** buttons to toggle between Walking and Driving Controls. Press the  button to switch between Sets 1 and 2. Press the  button to view Advanced Controls, where you can set the following options:

- **Sensitivity** Set controller sensitivity.
  - **Y-Axis** Set the right stick  /  function to Normal or Inverted.
  - **X-Axis** Set the right stick  /  function to Normal or Inverted.
  - **Auto-aim** Turn on / off.
  - **Vibration** Turn wireless controller vibration on / off.
- Game Settings** Adjusting these options affects your overall game:
- **Subtitles** Turn in-game subtitles on / off.
  - **Hint Text** Turn in-game hint text on / off.
  - **Unit System** Set to Imperial or Metric units.
  - **Driving Mode** Set to Normal (steering and braking assists) or Realistic (no assists; acceleration is more realistic for the cars of the era).

**Video** Make Gamma corrections. Adjust screen brightness to modify the contrast between dark and light areas on-screen.







**Audio** Set sound volumes for SFX, Voices, Music, and Radio.












# CONTROLS

## WALKING CONTROLS (SET 1)

Move	left stick
Crouch / Stealth Move	L3 button
Sprint / Climb	 button
Aim	L2 button
Fire	R2 button
Reload	 button
Select weapon	directional buttons
Rotate camera	right stick
Center camera on Vito	R3 button
Switch shoulder views	Aim (with L2 button) + R3 button
<u>Map</u>	SELECT button
Light hit	 button
Hard hit	 button
Cover / Dodge	 button
Action / Taunt	 button
Pause	START button

## DRIVING CONTROLS (SET 1)

Enter / Exit vehicle	 button
Throttle / Accelerate	R2 button
Look behind	 button
Brake / Reverse	L2 button
Steer	left stick
Speed Limiter	 button
Handbrake / Break glass	 button
Horn	 button
Rotate camera	right stick
Change camera view	R3 button
Prev / next radio station Also: radio on / off at furthest points of the dial	directional buttons  / 
<u>Map</u>	SELECT button
Pause	START button



WEAPONS SELECTOR

MINI MAP

## WEAPONS SELECTOR

All your weapons, including your fists, appear on the Weapons Selector, arranged by weapon type.

- ▶ Dots appearing under the weapon icon represent how many weapons of a certain type you have.
- ▶ The Ammo Indicator shows the number of rounds remaining in the current clip (left), and total number of rounds Vito is carrying for that weapon (right).



AMMO INDICATOR

## Selecting Weapons

Use the directional buttons (below) to select weapons. Press the same direction multiple times to cycle through weapons of the same type, if you have them.

- ▶ Directional buttons ← Fists, grenades, Molotov cocktails.
- ▶ Directional buttons → Handguns, including pistols and revolvers.
- ▶ Directional buttons ↑ Machine guns.
- ▶ Directional buttons ↓ Rifles, including carbines and shotguns.

## RADAR

Use the Radar to navigate through Empire Bay to objectives, stores and other businesses and friendly locations. The outer edges of the Radar also serve as the Police Recognition Bar and Vito's Health Bar.

## Radar Icons

**Fastest Route** This GPS shows the fastest route to your destination.

**Police Locations** These icons indicate police presence, either on foot or in a vehicle.

**Vito's Location** This marks Vito's location and points in his direction of travel.

**Mission Marker** Head toward this guide to reach the mission objective.

FASTEST ROUTE

POLICE IN VEHICLE

POLICE ON FOOT

VITO'S LOCATION

MISSION MARKER



**Neighborhood** When you travel into a neighborhood, its name appears at the lower right of the screen. Other **Radar** icons also alert you to important Empire Bay locations. See the **Map** section later in this manual for descriptions of the icons.

### Police Recognition Bar

Watch out for the police. The blue bar on the left of the Radar begins to fill when police are pursuing Vito (on foot) or the car he is driving. The longer the bar, the closer the police are to recognizing Vito. When the whole **Radar** begins flashing blue, the police see Vito and are in close pursuit.

### Vito's Health Bar

As Vito takes injuries, the green bar at the right of the Radar shortens. When the bar turns red, Vito is critically injured; when it disappears, Vito is dead and the game is over. Upon restart, you will return to the last saved point in the story.

### Lock Picking Guide

When you are picking a lock, the **Radar** displays the lock tumbler. See the **Lock Picking** section later in this manual for details.

### MISSION COUNTDOWN

You must complete some missions within a time limit. When a time limit is in force, the Countdown Timer appears at the upper right of the screen. Failure to accomplish the mission within the countdown means your game is over. Upon restart, you will continue the game from the last saved point.



POLICE  
RECOGNITION BAR

VITO'S HEALTH BAR



## SAVING GAME PROGRESS

Your game is saved automatically as you progress through the story.

**Important:** Do not turn off your system while the game is saving. Doing so may cause your game save progress to be lost.

## PLAYING THE GAME

## MOVEMENT & CAMERA CONTROL

### WALKING

- ▶ Use the left stick to walk.
- ▶ To sprint, hold the **L1** button while running.
- ▶ Use the right stick to rotate the camera view.
- ▶ Press the R3 button to center the camera on Vito.

### DRIVING

- ▶ Use the left stick to steer your vehicle.
- ▶ Press the R3 button to cycle through different camera positions.





# COMBAT

## MELEE FIGHTING



Vito starts his criminal career with only his fists for protection. He learns the basics of fist fighting on the streets. As he fights tough characters, he will learn to knock 'em down so they stay down.

### Basic Fighting Skills

**Light Hit** Press the  button to deliver a light punch.

**Hard Hit** Press the  button to throw a hard punch.

**Dodge** Press and hold the  button to dodge opponent's punches.

**Combos** Combine the  and  buttons to deliver devastating combinations. When the combo hit punch prompt appears, press the indicated buttons to perform a fatal move when your opponent is stunned!



## GUNPLAY


### Acquiring Weapons & Ammo

Buy weapons and ammo at Gun Shops when you can afford it. These establishments sell pistols, revolvers, rifles and shotguns.

More powerful weaponry is available from mob-connected suppliers.





### Firing a Weapon

- ▶ Use the directional buttons to select a type of weapon to use. See the Weapons Selector section earlier in this manual for specific controls.
- ▶ Press the L2 button to aim. Press the R2 button to pull the trigger.
- ▶ Press the  button to reload.



### Taking Cover

Position Vito behind an object or wall and press the  button to make Vito slide into a covered position. Press the  button again to slip out of cover.





## Healing Injuries

When Vito gets injured, the **Health Bar** will decrease. The Health Bar will regenerate over time, but will not refill fully (except partially in Easy mode) until Vito eats or drinks a non-alcoholic beverage.

## Death

Bullets and car wrecks can result in death. If Vito dies, the game is over and you restart from your last checkpoint.






# CARS & DRIVING

A huge variety of cars and trucks fills the byways, alleys and garages of Empire Bay—anything from slick high-end luxury cars to big delivery trucks—and they all perform at the top of their design capabilities. A huge sedan may be powerful, but a high performance sports car corners much more effectively. A limo is much faster than a truck.

Damaged vehicles will be troublesome to drive until you get them repaired.


## DRIVING BASICS

- ▶ Press the  button to enter / exit the vehicle.
- ▶ Press the R2 button to accelerate. Increase pressure gradually to speed up. You don't need to floor it.
- ▶ Press the L2 button to brake. Once the vehicle stops, release the control, or continue holding to go into reverse.
- ▶ Steer with the left stick.
- ▶ Use the right stick to look around. Press the R3 button to change the camera view.
- ▶ Press the  button to engage the handbrake for quick cornering, fast stops and drifting.
- ▶ Use the directional buttons to tune the radio or turn it on / off.
- ▶ Press the  button to honk the horn.

## DASHBOARD

**Speedometer** The exterior black gauge shows speed, marked by the white needle.

**Tachometer** The interior white gauge shows engine RPM, marked by the red needle.

**Speed Limiter** Press the  button to set the Speed Limiter to ensure that you never exceed the legal speed limit (40 mph on streets; 70 mph on the freeway). A red filter appears on the speedometer to show the maximum traveling speed limit.

SPEED LIMITER



SPEEDOMETER

TACHOMETER

## CRASHING

Fender benders and crashes can damage a vehicle and cause it to perform poorly or not at all. Car accidents can kill Vito.



## STEALING VEHICLES

### Window Smashing

Begin your car-jacking career by breaking in the driver's side window (press the button) of a vehicle you want to steal. Vito automatically jumps in the vehicle after smashing a window.



Smashing windows makes noise. If the police get wind of the car theft, they will soon be breathing down your neck.

### Lock Picking

Buying lock picks can save you a lot of trouble when stealing cars. It also attracts less attention than breaking windows.

- ▶ When Vito is close to a lock that can be picked (a car door, for example), begin by holding the button. The Radar will change to display the lock tumblers.



- ▶ Move the left stick to use the wrench, slowly raising the first tumbler. The moment the tumbler turns green, press the button to use the wrench. If you are successful, the next tumbler becomes selected.
- ▶ Repeat the lock picking on the next tumbler. If you miss, the tumbler will turn red and you will go back to the previous tumbler.
- ▶ Complete the action on all tumblers to open the lock.

## POLICE

### WANTED SYSTEM

The Wanted System alerts you that police are on the lookout for you or a vehicle you are driving. The following icons appear on-screen to alert you to your status with the police.

#### Wanted Status



The police know what you look like and issue a wanted poster.



The police know what your wheels look like. Switching plates might be a good idea.

#### Wanted Rating



The police want you to pay a fine.



The police want to arrest you.




The police have a shoot to kill order for you.



The police have been informed to stop you by any means necessary.



## Dealing with the Police

When dealing with the police, you have the options listed below. Use the left stick to highlight an action, and press the  button to perform it.

### Ticket

- Pay Fine
- Refuse Payment

### Arrest

- Surrender
- Bribe Cop
- Resist Arrest


**Remember:** You can change your clothes or legalize your car to avoid arrest.



## VEHICLE REPAIR, TUNING & LEGALIZATION

If you crash your car often enough, it will break down. You can repair your car on the street (temporarily) or in your own garages for a fee, or hire someone to make the repairs at Body Shops found throughout Empire Bay.

## FIX IT YOURSELF

You can make a temporary repair to your car if it breaks down. Walk to the front of your vehicle and press the  button when prompted.


This quick fix should get your car moving enough to get to a Body Shop or garage.



## VISIT A BODY SHOP



Use the Map to find a Body Shop. Drive up to the shop, honk the horn and drive in.

Using the shop menu, browse for the kind of work you want performed on the car. Note the price to make sure you can afford it. Press the  button to make the changes to your vehicle.



**Custom Plates** New plate numbers are important if the police are looking for the old plates. Use the left stick to change plate numbers and letters, and move to the next or previous character position. Press the  button to confirm the plate changes.



**Repair** Bring the car to its fully repaired condition.

**Basic Tuning** Get a tune-up that pulls the best performance from your engine.

**Sports Tuning** Advanced tuning that dramatically improves performance.

**New Paint** Select a custom color.

**Change Wheels** Select custom wheels and tires.

## PLAYER GARAGES



All Vito's houses and apartments have garages where you can store your cars. If a car gets wrecked, it will be returned to your garage the next day. You can repair damaged cars here for a fee.



## MAP



Press the **SELECT** button to bring up the Map screen. Your mission objective appears at the upper left, and your mission icon is displayed on the Map. More Map icons show up as they are discovered during your explorations of Empire Bay.

## MAP ICONS



Main Mission



Quests



Home



Phone Booth



Player Waypoint



Body Shop



Gas Station



Clothing Store



Bar



Food & Drinks



Gun Shop



Harry



Giuseppe






Bruski's Scrapyard





Derek's Office

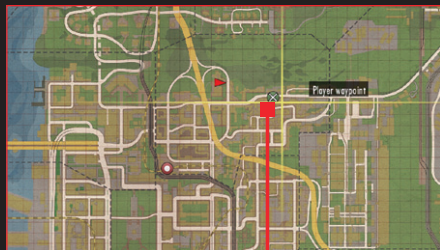
## MAP CONTROLS

- ▶  button Center Map on Vito's location.
- ▶  button Place waypoint.
- ▶ Left stick Move Map.
- ▶ Right stick Zoom Map.
- ▶  button Hide legend.

## PLACING WAYPOINTS


Use waypoints to mark important locations you may want to find again.

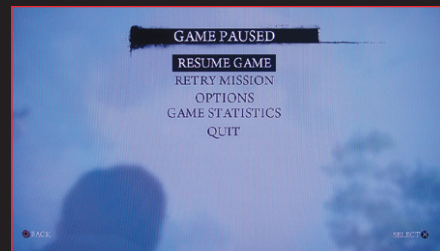
- ▶ Press the  button to center Vito's marker (red arrow) on the Map. This also centers the yellow crosshairs over Vito's position.
- ▶ Use the left stick to move the crosshairs over the position where you want to place your waypoint and press the  button to set it.
- ▶ The waypoint will also be visible on the Radar.



WAYPOINT

## PAUSE MENU

Press the **START** button to pause the game. Use the directional buttons to highlight a Pause Menu option, and press the  button to display its submenu.



## PAUSE MENU OPTIONS

### Resume Game

Return to gameplay at your current point.

### Retry Mission

Retry the current mission from your last saved point.

### Options

**Sensitivity** Set controller sensitivity.

**Y-Axis** Set the right stick  /  function to Normal or Inverted.

**X-Axis** Set the right stick  /  function to Normal or Inverted.

**Auto-aim** Turn on / off.

**Vibration** Turn wireless controller vibration on / off.

Press the **L1** / **R1** buttons to view the Walking and Driving controller sets.  
Press the  button to switch between Sets 1 and 2.



## Game Statistics

Check on your changing game stats as Vito drives deeper into his criminal career.

## Quit

Return to the Main Menu.

# EXTRAS

Extras, including cars, collectibles and artworks, appear in the Extras pages after you find them in the game.

## EXTRAS MENU OPTIONS

### Carcyclopedia

View beauty shots of the vehicles you can drive around Empire Bay. The legend displays technical specifications for each vehicle. Use the left stick to change the vehicle on view.

Each car and truck performs realistically based on type, horsepower and handling characteristics.



## Collectibles

**Playmates** Find classic Playboy magazines during your travels and peruse the articles.

**Wanted Posters** View mug shots of the perps responsible for putting Mafia II on the street.



## Artworks

**Paintings** View dramatic graphics drawn from the story chapters as you play the game.

**Posters** Collect art inspired by game characters and story elements.

**Pinups** Collect arty pinups of beautiful women and view them here. Pinups must be unlocked by defeating the missions on the Hard difficulty level.



## Game Statistics

Review your changing game statistics as Vito pursues his criminal career.

## Credits

Enjoy a listing of the famous and infamous who contributed to the creation of Mafia II.



# CREDITS

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**BIGGEST THANKS TO OUR FAMILIES, MOSTLY TO OUR WIVES (girlfriends).**

**Huge thanks to the Brno focus testers for your valuable opinions and insights.**

New Kids Born during Development Amélie Kotenová • Andrej Sedlák •  
 Barbora Bulínová • Dan a Petra Kislingerovi •  
 David a Viktor Šemíkovi • Dominik Lekovski •  
 Jakub Fiala • Karolína Křivánková •  
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 Vít Kneblovi • Oldřich Borovička •  
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 Tadeáš Jaromír Dvořák • Tobiáš a  
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El Greco	JOHN MARIANO
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Judge	BOB HASTINGS
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## SPECIAL THANKS

### Special Thanks to

Daniel Einzig • Christopher Fiumano •  
Jenn Kolbe • David Boutry • Ryan Dixon •  
Michael Lightner • Gail Hamrick •  
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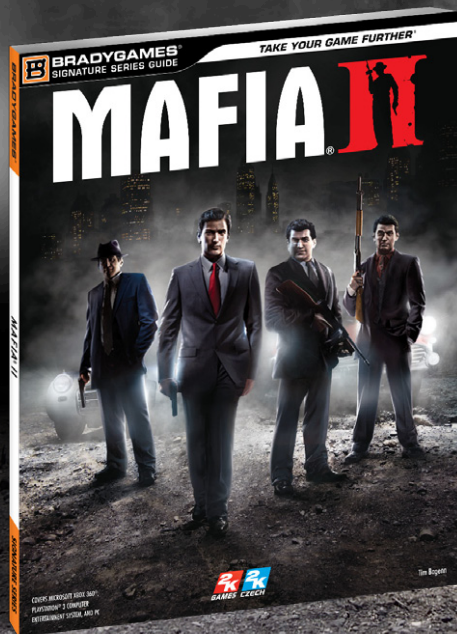
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